



# Learning Optimized Patterns of Software Vulnerabilities with the Clock-Work Memory Mechanism

Canan Batur Şahin<sup>1\*</sup>

<sup>1\*</sup> Malatya Turgut Özal Üniversitesi, Mühendislik ve Doğa Bilimleri Fakültesi, Yazılım Mühendisliği Bölümü, Malatya, Türkiye, (ORCID:0000-0002-2131-6368), [canan.batur@ozal.edu.tr](mailto:canan.batur@ozal.edu.tr)

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## Abstract

It is possible to better provide the security of the codebase and keep testing efforts at a minimum level by detecting vulnerable codes early in the course of software development. We assume that nature-inspired metaheuristic optimization algorithms can obtain “optimized patterns” from vulnerabilities created in an artificial manner. This study aims to use nature-inspired optimization algorithms combining heterogeneous data sources with the objective of learning optimized representations of vulnerable source codes. The chosen vulnerability-relevant data sources are cross-domain, involving historical vulnerability data from variable software projects and data from the Software Assurance Reference Database (SARD) comprising vulnerability examples. The main purpose of this paper is to outline the state-of-the-art and to analyze and discuss open challenges with regard to the most relevant areas in the field of bio-inspired optimization based on the representation of software vulnerability. Empirical research has demonstrated that the optimized representations produced by the suggested nature-inspired optimization algorithms are feasible and efficient and can be transferred for real-world vulnerability detection.

**Keywords:** Feature Selection, Nature-inspired Algorithm, Optimization, Representation learning, Software Vulnerability.

## Saat-Hafıza Mekanizması ile Yazılım Güvenlik Açıklarının Optimize Edilmiş Örüntülerini Öğrenme

### Öz

Yazılım geliştirme sürecinin başlarında hassas kodları belirleyerek kod tabanının güvenliğini daha iyi sağlamak ve test çabalarını minimum düzeyde tutmak mümkündür. Doğa esinli üstsezgisel optimizasyon algoritmalarının yapay bir şekilde meydana getirilen güvenlik açıklarından “optimize edilmiş örüntüler” elde edebileceğini düşünüyoruz. Bu çalışma, heterojen veri kaynaklarını hassas kaynak kodlarının optimize edilmiş gösterimlerini öğrenme hedefiyle birleştiren doğa-esinli optimizasyon algoritmalarını kullanmayı amaçlamaktadır. Seçilen güvenlik açığı ile ilgili veri kaynakları alanlar arası kaynaklar olup, farklı yazılım projelerine ait geçmiş güvenlik açığı verilerini içeren Yazılım Güvencesi Referans Veritabanı'nın (YGRV) sağladığı verileri kapsar. Bu makalenin temel amacı, son teknolojinin ana hatlarını çizmek ve yazılım güvenlik açığının gösterimine dayalı biyo-esinli optimizasyon alanındaki en ilgili alanlara yönelik mevcut zorlukları analiz etmek ve tartışmaktır. Ampirik araştırmalar, önerilen doğa esinli optimizasyon algoritmaları tarafından üretilen optimize edilmiş gösterimlerin uygulanabilir ve etkin olduğunu ve gerçek dünyadaki güvenlik açığı tespiti için kullanılabilirliğini ortaya koymuştur.

**Anahtar Kelimeler:** Öznitelik Seçimi, Doğa-Esinli Algoritmalar, Optimizasyon, Gösterim Öğrenimi, Yazılım Güvenlik Açığı.

\* Corresponding Author: [canan.batur@gmail.com](mailto:canan.batur@gmail.com)

## 1. Introduction

Software vulnerabilities make up security risks for software systems with increasing importance, utilized to attack and damage systems [17]. Managing security in cyberspace must be inspired by systems with advanced complexity. In the process of evolution, natural propensities in complex systems (e.g., plants and animals), enabling survival by adaptation, have been developed by nature.

Algorithms inspired by nature represent population-based metaheuristics inspired by various natural phenomena. Over a very long time, nature has evolved to bring about intelligent behavioral properties and biological phenomena, in which self-learning, adaptability, efficiency, and robustness allow biological agents to undertake complex tasks. Generally, it is possible to categorize nature-inspired algorithms as swarm intelligence and evolutionary algorithms. Natural swarms, e.g., ant colonies, flocks of birds, and schools of fish, are simulated by swarm intelligence algorithms. Cuckoo Search (CS), Multi-Verse Optimizer (MVO), Grey Wolf Optimizer (GWO), Whale Optimization Algorithm (WOA), Moth-flame optimization (MFO), Firefly Algorithm (FFA), Bat Algorithm (BAT), etc. can be listed among the current swarm intelligence algorithms. The majority of the swarm intelligence algorithms obtain the best solution as a result of information exchange between individuals in the swarm.

A number of evolution and natural selection-related concepts in the Darwinian theory have inspired evolutionary-based algorithms. Evolution Strategy (ES), Genetic Programming (GP), and Genetic Algorithm (GA) are among the mentioned algorithms. The algorithms in question employ various strategies for evolving and find good solutions for challenging problems on the basis of evolutionary operators, such as crossover, elitism, and mutation.

As problems become more complex, novel optimization techniques are needed more over the last few decades. This paper presents a simple but powerful modification to the standard Recurrent Neural Network (RNN) architecture, the Clock-work RNN (CW-RNN) with nature-inspired algorithms. Clock-work memory, with the hidden layer divided into modules, makes computations only at its prescribed clock rate. Here, the long-term dependent optimized patterns are captured for each metaheuristic algorithm, with various sections (modules) of the RNN hidden layer operating at various clock periods.

In the current work, we further research the representation learning capability of clever algorithms by learning vulnerable patterns from vulnerability-relevant data sources. It is hypothesized that the source for learning optimized vulnerable code patterns must not be restricted to the historical vulnerability data source that involves real-world software projects. Furthermore, it is necessary that a vulnerability-relevant data source that involves artificial vulnerability samples is utilized as a vulnerability knowledge base.

Our research framework investigates the representation learning capability of clever algorithms based on clock-work memory in order to automatically extract high-level optimized representations, indicating vulnerable patterns from vulnerable-relevant data sources.

The algorithms are compared for the collective extraction of beneficial information from real-world vulnerability data as well as from synthetic data sets to enhance the performance in detecting vulnerabilities. Each algorithm is trained by a historical vulnerability data source, which can be utilized as a feature extractor for producing optimized features that involve the vulnerable information learned from the vulnerability data source. First, meta-heuristic algorithms are fed by means of the vulnerability-relevant data sources above. Afterward, the trained meta-heuristic algorithms are utilized as feature extractors using the long-dependence mechanism of clock-work recurrent neural networks.

The data are fed to every trained meta-heuristic algorithm based on clock-work memory to acquire an optimized subset of vulnerability representations as features. Second, the learned optimized representations are combined as features by concatenating the representations. Three meta-heuristic algorithms were utilized versus to its standard algorithms to predict vulnerabilities using optimized patterns as features.

The current work makes the following main contributions:

- □ The current work represents the first model, in which the long-term dependency is addressed by the Clock-work Recurrent Neural Network for software vulnerability detection problems using nature-inspired metaheuristic optimization algorithms.
- □□ In the study, the first deep learning-based vulnerability detection system was created with metaheuristic optimization algorithms, aiming to predict vulnerabilities with the aim of learning optimized software features.
- □ A novel hybrid framework is proposed, improving the detection capability of bio-inspired population-based heuristic approaches based on a clock-work memory for learning optimized patterns to extract the optimized features for detecting software vulnerable codes.
- □ Our framework's design is validated by conducting experiments, and it is shown that the usage of clock-work memory as optimized-feature representations and a separated classifier with the objective of training on the extracted features enhances the performance in detecting vulnerabilities.

The remaining part of the current work has the following organization. An explanation of the Material and methods is contained in Part 2. Part 3 describes the Proposed Model. Part 4 contains the Results and Discussion. Part 6 summarizes the conclusion and future research.

## 2. Material and Methods

The current part contains the background of the most frequently employed techniques in the literature.

### 2.1. Nature-Inspired Algorithms

In this part, the bio-inspired metaheuristic algorithms used are given as follows.

#### 2.1.1. Moth-Flame Optimization (MFO)

In MFO, the natural behavior of the actual moth is mimicked. In accordance with the said theory, moths represent

solutions, and their spatial positions represent problem parameters. The best-acquired position (optimal position) by moths is kept in flames. The calculation of the primary MFO algorithm is performed as shown below:

$$MFO = (I, P, T) \quad (1)$$

where I refers to the function utilized for initializing a random moth population and their fitness values; P denotes the primary function moving moths around the search space; T represents the termination function returning true in case of satisfying the termination criterion; on the contrary, it returns false. In the main function P, the flames are updated the position of moths through the following equation:

$$M_i = D_i * e_{bt} * \cos(2\pi t) + F_j \quad (2)$$

Where  $M_i$  refers to moth  $i$ , and  $F_j$  denotes flame  $j^{th}$ ,  $D_i$  refers to the distance between moth  $i$  and flame  $j$ ,  $b$  represents a constant that defines the logarithmic spiral's shape, and  $t$  refers to a random number in  $[-1, 1]$ . The computation of  $D_i$  is made in the following way.

$$D_i = |F_j - X_i| \quad (3)$$

where  $D_i$  denotes the distance between moth  $i$  and flame  $j$ ,  $F_j$  refers to flame  $j$ , and  $M_i$  refers to moth  $i$ .

The number of flames is computed based on Eq. 4:

$$\text{Flame number} = \text{round}(N - l * \frac{N-1}{T}) \quad (4)$$

Where  $N$  refers to the highest number of flames,  $l$  denotes the current flame number, and  $T$  refers to the highest number of iterations.

### 2.1.3. Particle Swarm Optimization (PSO)

Eberhart and Kennedy presented the PSO algorithm in 1995 [33]. In PSO, the solution to every optimization problem is a bird's position in the search space, named a "particle," whereas the problem's optimal solution refers to the corn field's position.

A brief summary of the main steps of the PSO algorithm is shown below:

Step 1: Initialize the parameters, including the particle swarm, position  $X_i(t)$ , and kinematic velocity  $v_i(t)$  of particle  $i$ .

Step 2: Assess the fitness of the particle by means of the deployed fitness function.

Step 3: Update the optimal position and the velocity of all particles by utilizing equations (12) and (13).

$$v_i(t+1) = \omega v_i(t) + \varphi_1 [p_{best} - x_i(t)] + \varphi_2 [g_{best} - x_i(t)] \quad (12)$$

$$x_i(t+1) = x_i(t) + v_i(t+1) \quad (13)$$

The terms  $p_{bestid}$  represent the optimal positions of individual particles, while  $g_{bestid}$  refers to the swarm's optimal positions.  $\omega$  denotes the inertia factor controlling the impact of the front velocity on the current velocity.  $t$  represents the current state of the swarm and particle.

$\varphi_1$  and  $\varphi_2$  refer to social parameters.

Step 4: Repeat steps 2 and 3 until meeting the terminating conditions.

### 2.1.5. Firefly Algorithm (FFA)

In the said algorithm, the interaction of fireflies by means of their flashing lights is mimicked. The algorithm accepts that all fireflies are unisex, referring to the possibility of any firefly being attracted by any other firefly. There is a direct proportion between a firefly's attractiveness and its brightness, depending on the objective function. A brighter firefly will attract another firefly. Moreover, there is a decrease in brightness with distance according to the inverse-square law, as shown in Eq. (14):

$$I < \frac{1}{r^2} \quad (14)$$

In case of the light passing through a medium with a light absorption coefficient  $\gamma$ , it is possible to express the light intensity at a distance of  $r$  from the source, as displayed in Eq. (15):

$$I = I_0 e^{-\gamma r^2} \quad (15)$$

where  $I_0$  represents the light intensity at the source. Likewise, it is possible to express the brightness,  $\beta$ , as shown in Eq. (16):

$$\beta = \beta_0 e^{-\gamma r^2} \quad (16)$$

A generalized brightness function for  $\omega \geq 1$  is presented in Eq. (17). Actually, it is possible to use any monotonically decreasing function.

$$\beta = \beta_0 e^{-\gamma r^\omega} \quad (17)$$

Concerning the brightest firefly, it will do a local search by moving in a random way in its neighborhood. Therefore, in case of two fireflies, if firefly  $j$  has higher brightness compared to firefly  $i$ , then firefly  $i$  will move in the direction of firefly  $j$  by utilizing the updating formula in Eq. (18):

$$x_i := x_i + \beta_0 e^{-\gamma r^2} (x_j - x_i) + \alpha(\epsilon() - 0.5) \quad (18)$$

where  $\beta_0$  represents the attractiveness of  $x_j$  at  $r = 0$ , and  $\beta_0 = 1$  for implementation,  $\gamma$  refers to an algorithm parameter determining the degree at which the updating process depends on the distance between the two fireflies,  $\alpha$  denotes an algorithm parameter for the random movement's step length, and  $\epsilon()$  represents a random vector from a uniform distribution with values in the range of 0 and 1.

The said updates of the fireflies' position continue with iteration until meeting a termination criterion.

## 3. The Proposed Method

Bio-inspired computing is an active area due to its nature, solving numerous real-world problems.

### 3.1. Problem Formulation and Representation

It was accepted that every data was expressed as  $x = [x_1, x_2, \dots, x_n]$ , where  $n$  represents the data sample's length, and training data have a corresponding target value of vulnerable or not

vulnerable, which is defined in software vulnerability models. Every candidate solution is expressed with a length  $n$ , in which  $n$  refers to the total number of features.

### 3.2. Fitness function

The fitness function is employed with the objective of showing the quality of each candidate optimized pattern. The fitness of a candidate solution of each nature-inspired algorithm is proportional to the classification error rate of the model.

It is possible to consider the optimized pattern with the minimum values of fitness for vulnerabilities as the most representative example of a vulnerability population. The algorithms' fitness function was calculated in line with the classifier equation's error rate.

### 3.2. Methodology

The objective of the current work is to enhance the effectiveness of meta-heuristic algorithms with the Clock-work memory mechanism for predicting software vulnerabilities. The optimized software patterns that are the most appropriate for vulnerability prediction in software systems were obtained. To date, no strategy or idea has been adopted on the Clock-Work memory mechanism-based metaheuristic algorithms for vulnerability detection problems. Reasoning about processes at multiple time scales is facilitated by Clock-Work RNN (CW-RNN) models, making calculations only at the prescribed clock rate. Neurons of various modules are connected on the basis of the modules' clock periods [23].

In the CW-RNN, the speed of the clocks is the same all the time, but sometimes they run at a slower speed and sometimes at a faster one. At every CW-RNN time step  $t$ , only the outputs of module  $i$  satisfying  $(t \text{ MOD } T_i) = 0$  are active. It is arbitrary to choose the set of periods  $\{T_1, \dots, T_g\}$ . In the present work, the exponential series of periods is utilized; the  $i^{\text{th}}$  module has a clock period of  $T_i = 2^{i-1}$ . In the proposed framework, each metaheuristic algorithm's metadynamics uses the clock-work memory mechanism as a logging function for the optimized best candidate patterns. For each heuristic algorithm, the information is aggregated from generations using a clock-work memory logged mechanism based on time scales.

In this paper,  $Max\_iter$ ,  $lb$ ,  $ub$ ,  $dim$  and  $SearchAgents\_no$ ,  $Vmax$ ,  $PopSize$ ,  $wMax$ ,  $wMin$ ,  $c1$ ,  $c2$ ,  $number\ of\ fireflies$ ,  $WEP\_Max$ , and  $WEP\_Min$  parameters for metaheuristic algorithms are set to the values  $1000$ ,  $-150$ ,  $+150$ ,  $25$ ,  $30$ ,  $10$ ,  $100$ ,  $0.9$ ,  $0.2$ ,  $3$ ,  $3$ ,  $100$ ,  $1$  and  $0.2$  respectively. CW-RNN separates the hidden recurrent units into  $10$   $g$  modules, each runs their own computation at specific, hidden layer units as  $32$ ,  $64$  and  $128$  rates.

The explanation of the general experimental methodology is presented in Algorithm 1, designed based on the each baseline metaheuristic algorithms.

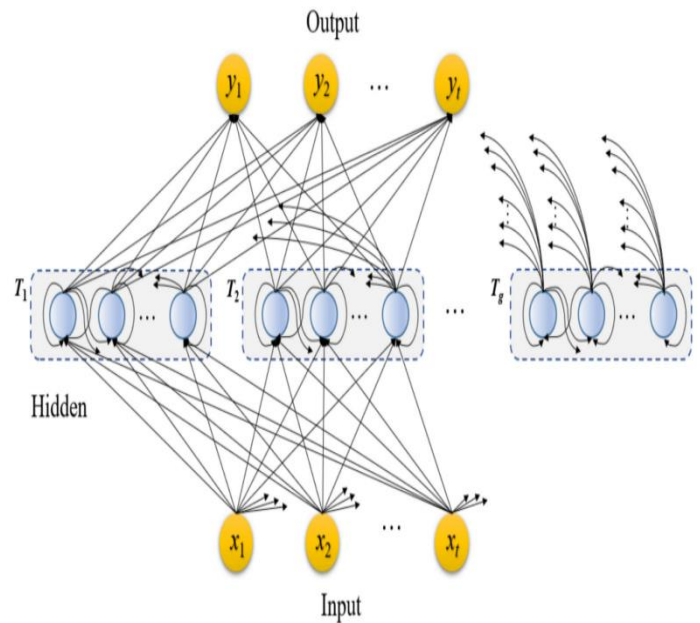


Figure 1: Architecture of the Clock-Work Recurrent Neural Network [4]

## 4. Results and Discussion

The algorithms' experimental performances in detecting vulnerabilities are described in the present part in order to indicate the efficiency of the compared algorithms.

### 4.1. Data Collection

The data source includes vulnerable and non-vulnerable functions from the 6 open-source projects, such as LibTIFF, Pidgin, FFmpeg, LibPNG, Asterisk, and VLC media player. The vulnerability labels were acquired from the National Vulnerability Database (NVD) [13] and the Common Vulnerability and Exposures (CVE) [14] websites. The algorithms are designed for the collective extraction of beneficial information from real-world vulnerability data sets in order to enhance vulnerability detection performance. The Word2vec [1] model is used in the embedding layer of the Clock-Work Recurrent Neural network for converting input sequence to meaningful embeddings.

#### Algorithm 1. Pseudo-code of the proposed Clock-Work Memory Mechanism

**Input :** Set of vectors of vulnerable code :  $X = [X_1, X_2, \dots, X_N]$

**Output :** Set of optimized best patterns:  $S_{best} = \{S_1, S_2, \dots, S_N\}$ ;

**BEGIN**

**Step 1:** {Initialize Metaheuristic Algorithms' parameters}

**Step 2:** [1,2,...N] Initialize the solutions' positions randomly.

**Step 3:** Calculate the fitness of each search agent

**Step 4: For each iteration, do:**

**Step 4.1:** [Train Clock-Work Network]

**Step 4.1.1:** For each search agent do:

**Step 4.1.2:** update the position of each current search agent

**Step 4.1.3:** Hidden dimensions are updated in groups at time period clock rates.

**Step 4.1.4:** create the clock-work memory based on time scales {T1, . . . , Tg} for each optimized search agents (candidate solutions)

**Step 4.1.5:** Calculate the fitness of each search agents

**Step 4.1.6:** END For

**Step 4.1.7:** [ END Train Clock-Work Network]

**Step 5: END For**

**Step 6:** Add List optimized best search agents stored in clock-work memory

**Step 7: END For**

**Step 8: END**

## 4.2. Results

In Tables 2-7, we compared the performances of the standard and improved heuristic algorithms for detecting vulnerabilities based on the LibTIFF, FFmpeg, Pidgin, LibPNG, Asterisk, and VLC media Player datasets. The results demonstrate that the Asterisk dataset displayed the best performance with a 0.010543 error rate for hidden layer unit 128 and Test F5, based on CW-MFO algorithm, compared to the other vulnerability datasets. Nevertheless, according to the results, worst error rate performance was found in the FFmpeg dataset with 0.0828 error rate for hidden layer units 32 and Test F1 based on CW-PSO algorithm. In point of other datasets, it was observed that the improved algorithm achieved the highest performance results in the Asteriks, LibPNG, VLC media player, LibTIFF, FFmpeg and Pidgin data sets, respectively.

The statistical performance of the improved CW-PSO model outperformed worst results than the other improved algorithms for all datasets. It was observed that the CW-MFO and CW-FFA models generally gave close results than CW-PSO algorithm. In Table 7, there is generally observation about dramatic change for improved algorithms especially for CW-MFO algorithm based on Test F5.

All experimental results show the low-hidden layers process, retain and output the high error rate results, whereas the high-hidden layers focus on the local, high frequency information having the low error-rate performances, generally. Also, improved heuristic algorithms gave better results than the standard heuristic algorithms.

Table 1. Dataset

| Data source             | Data source/Collection | #of functions used/Collected |                |
|-------------------------|------------------------|------------------------------|----------------|
|                         |                        | Vulnerable                   | Non-Vulnerable |
| Real-world Open Sources | FFmpeg                 | 213                          | 5701           |
|                         | LibTIFF                | 96                           | 731            |
|                         | LibPNG                 | 43                           | 577            |
|                         | Pidgin                 | 29                           | 8,050          |
|                         | VLC Media Player       | 42                           | 3,636          |
|                         | Asteriks               | 56                           | 14,648         |

Table 2. Error Rate of compared Algorithms for FFpmeg Dataset

| Test Benchmark | Hidden Layer units | Algorithms |          |           |          |          |           |
|----------------|--------------------|------------|----------|-----------|----------|----------|-----------|
|                |                    | MFO        | CW-MFO   | PSO       | CW-PSO   | FFA      | CW-FFA    |
| Test F1        | 32                 | 0.067895   | 0.05219  | 0.0878    | 0.0828   | 0.05435  | 0.0519    |
|                | 64                 | 0.055744   | 0.04534  | 0.074677  | 0.07105  | 0.05096  | 0.04813   |
|                | 128                | 0.051643   | 0.041250 | 0.068755  | 0.065856 | 0.043535 | 0.040631  |
| Test F2        | 32                 | 0.05896    | 0.046725 | 0.0733456 | 0.070673 | 0.048954 | 0.045455  |
|                | 64                 | 0.05357    | 0.045909 | 0.072245  | 0.069109 | 0.04563  | 0.043768  |
|                | 128                | 0.051346   | 0.044105 | 0.06775   | 0.06496  | 0.04085  | 0.03912   |
| Test F3        | 32                 | 0.063245   | 0.05593  | 0.072467  | 0.06714  | 0.053563 | 0.050874  |
|                | 64                 | 0.0608543  | 0.05334  | 0.069483  | 0.065003 | 0.05134  | 0.049392  |
|                | 128                | 0.058643   | 0.051325 | 0.06643   | 0.066585 | 0.049753 | 0.047466  |
| Test F4        | 32                 | 0.063134   | 0.053368 | 0.064837  | 0.063464 | 0.047536 | 0.042789  |
|                | 64                 | 0.060563   | 0.051345 | 0.061864  | 0.059202 | 0.045636 | 0.0408238 |
|                | 128                | 0.059533   | 0.047762 | 0.065355  | 0.061543 | 0.043543 | 0.0417463 |
| Test F5        | 32                 | 0.0657843  | 0.054567 | 0.077544  | 0.07321  | 0.055323 | 0.052574  |
|                | 64                 | 0.060424   | 0.055216 | 0.07343   | 0.072464 | 0.054636 | 0.054813  |
|                | 128                | 0.055733   | 0.051784 | 0.07134   | 0.070567 | 0.054552 | 0.052762  |

Table 3. Error Rate of compared Algorithms for LibTIFF Dataset

| Test Benchmark | Hidden Layer units | Algorithms |           |          |          |           |           |
|----------------|--------------------|------------|-----------|----------|----------|-----------|-----------|
|                |                    | MFO        | CW-MFO    | PSO      | CW-PSO   | FFA       | CW-FFA    |
| Test F1        | 32                 | 0.053245   | 0.05065   | 0.08197  | 0.07903  | 0.051865  | 0.050619  |
|                | 64                 | 0.048498   | 0.04371   | 0.076539 | 0.07353  | 0.049689  | 0.04725   |
|                | 128                | 0.045355   | 0.040576  | 0.073256 | 0.071326 | 0.046874  | 0.045327  |
| Test F2        | 32                 | 0.047841   | 0.043642  | 0.06758  | 0.066436 | 0.045577  | 0.04454   |
|                | 64                 | 0.046524   | 0.041532  | 0.065737 | 0.063431 | 0.043356  | 0.041953  |
|                | 128                | 0.042452   | 0.0403526 | 0.061546 | 0.060672 | 0.04087   | 0.0396304 |
| Test F3        | 32                 | 0.058643   | 0.0547213 | 0.065864 | 0.063255 | 0.053573  | 0.052359  |
|                | 64                 | 0.053547   | 0.052932  | 0.062568 | 0.061873 | 0.0508563 | 0.0495356 |
|                | 128                | 0.054564   | 0.055164  | 0.064357 | 0.06232  | 0.048659  | 0.046534  |
|                | 32                 | 0.056432   | 0.053236  | 0.05978  | 0.061245 | 0.043566  | 0.040764  |

|                |            |           |           |          |          |           |            |
|----------------|------------|-----------|-----------|----------|----------|-----------|------------|
| <b>Test F4</b> | <b>64</b>  | 0.055323  | 0.050764  | 0.061379 | 0.06327  | 0.0436789 | 0.04157363 |
|                | <b>128</b> | 0.05075   | 0.0498327 | 0.064781 | 0.06048  | 0.0408765 | 0.03870357 |
|                | <b>32</b>  | 0.0545634 | 0.052354  | 0.075468 | 0.07255  | 0.0535667 | 0.05074732 |
| <b>Test F5</b> | <b>64</b>  | 0.052434  | 0.0515946 | 0.072357 | 0.070732 | 0.0525608 | 0.05189543 |
|                | <b>128</b> | 0.0514789 | 0.0480953 | 0.071479 | 0.07067  | 0.054672  | 0.0529764  |

*Table 4. Performance of Algorithms for LibPNG Dataset*

| <b>Test Benchmark</b> | <b>Hidden Layer units</b> | <b>Improved Algorithms</b> |               |            |               |            |               |
|-----------------------|---------------------------|----------------------------|---------------|------------|---------------|------------|---------------|
|                       |                           | <b>MFO</b>                 | <b>CW-MFO</b> | <b>PSO</b> | <b>CW-PSO</b> | <b>FFA</b> | <b>CW-FFA</b> |
| <b>Test F1</b>        | <b>32</b>                 | 0.043688                   | 0.037846      | 0.064325   | 0.059636      | 0.048543   | 0.0419016     |
|                       | <b>64</b>                 | 0.041252                   | 0.034247      | 0.062356   | 0.0634652     | 0.0456364  | 0.0425733     |
|                       | <b>128</b>                | 0.034673                   | 0.030421      | 0.06244    | 0.060678      | 0.041356   | 0.0389311     |
| <b>Test F2</b>        | <b>32</b>                 | 0.037576                   | 0.036674      | 0.069086   | 0.067632      | 0.0464675  | 0.0419644     |
|                       | <b>64</b>                 | 0.034632                   | 0.033755      | 0.065746   | 0.062474      | 0.0446631  | 0.0407453     |
|                       | <b>128</b>                | 0.033525                   | 0.0310357     | 0.063563   | 0.06072       | 0.0408334  | 0.038647      |
| <b>Test F3</b>        | <b>32</b>                 | 0.053356                   | 0.050533      | 0.066576   | 0.061467      | 0.057982   | 0.0517858     |
|                       | <b>64</b>                 | 0.050734                   | 0.0480536     | 0.06446    | 0.06345       | 0.0515674  | 0.0508432     |
|                       | <b>128</b>                | 0.049874                   | 0.0470734     | 0.062355   | 0.061478      | 0.052578   | 0.0496433     |
| <b>Test F4</b>        | <b>32</b>                 | 0.053694                   | 0.051346      | 0.060843   | 0.058532      | 0.0547683  | 0.0406532     |
|                       | <b>64</b>                 | 0.052596                   | 0.0490645     | 0.057574   | 0.053547      | 0.042675   | 0.0396542     |
|                       | <b>128</b>                | 0.048464                   | 0.0436875     | 0.054356   | 0.052724      | 0.039868   | 0.0379432     |
| <b>Test F5</b>        | <b>32</b>                 | 0.045746                   | 0.041795      | 0.064632   | 0.061456      | 0.0489554  | 0.045363      |
|                       | <b>64</b>                 | 0.046467                   | 0.043245      | 0.062456   | 0.0608432     | 0.044678   | 0.0424842     |
|                       | <b>128</b>                | 0.04635                    | 0.0410643     | 0.059641   | 0.0579533     | 0.043678   | 0.0408426     |

*Table 5. Performance of Algorithms for Pidgin Dataset*

| <b>Test Benchmark</b> | <b>Hidden Layer units</b> | <b>Algorithms</b> |               |            |               |            |               |
|-----------------------|---------------------------|-------------------|---------------|------------|---------------|------------|---------------|
|                       |                           | <b>MFO</b>        | <b>CW-MFO</b> | <b>PSO</b> | <b>CW-PSO</b> | <b>FFA</b> | <b>CW-FFA</b> |
| <b>Test F1</b>        | <b>32</b>                 | 0.061567          | 0.053467      | 0.059064   | 0.057532      | 0.057458   | 0.053573      |
|                       | <b>64</b>                 | 0.058642          | 0.0504323     | 0.055798   | 0.054685      | 0.055742   | 0.0547894     |
|                       | <b>128</b>                | 0.053567          | 0.049736      | 0.052356   | 0.051894      | 0.052345   | 0.050543      |
|                       | <b>32</b>                 | 0.049732          | 0.048643      | 0.072533   | 0.068954      | 0.051546   | 0.0469755     |

|                |            |           |           |           |           |          |           |
|----------------|------------|-----------|-----------|-----------|-----------|----------|-----------|
| <b>Test F2</b> | <b>64</b>  | 0.043467  | 0.043562  | 0.067843  | 0.065764  | 0.047545 | 0.0445784 |
|                | <b>128</b> | 0.044315  | 0.041374  | 0.060985  | 0.060745  | 0.045643 | 0.043665  |
|                | <b>32</b>  | 0.054178  | 0.051456  | 0.065736  | 0.063563  | 0.057535 | 0.0526674 |
| <b>Test F3</b> | <b>64</b>  | 0.049746  | 0.046975  | 0.065743  | 0.061345  | 0.054356 | 0.050853  |
|                | <b>128</b> | 0.055464  | 0.050753  | 0.0608345 | 0.059043  | 0.050786 | 0.0470532 |
|                | <b>32</b>  | 0.059754  | 0.0565732 | 0.061356  | 0.060643  | 0.044635 | 0.0414678 |
| <b>Test F4</b> | <b>64</b>  | 0.055548  | 0.052457  | 0.058535  | 0.055356  | 0.043534 | 0.0390654 |
|                | <b>128</b> | 0.054356  | 0.051473  | 0.057097  | 0.056894  | 0.039643 | 0.0357547 |
|                | <b>32</b>  | 0.060532  | 0.052466  | 0.070643  | 0.06895   | 0.054244 | 0.050746  |
| <b>Test F5</b> | <b>64</b>  | 0.058743  | 0.050754  | 0.067843  | 0.0613456 | 0.052442 | 0.051467  |
|                | <b>128</b> | 0.0524553 | 0.0517577 | 0.058546  | 0.056733  | 0.048433 | 0.045783  |

Table 6. Performance of Algorithms for VLC Media Player Dataset

| <b>Test Benchmark</b> | <b>Hidden Layer units</b> | <b>Algorithms</b> |               |            |               |            |               |
|-----------------------|---------------------------|-------------------|---------------|------------|---------------|------------|---------------|
|                       |                           | <b>MFO</b>        | <b>CW-MFO</b> | <b>PSO</b> | <b>CW-PSO</b> | <b>FFA</b> | <b>CW-FFA</b> |
| <b>Test F1</b>        | <b>32</b>                 | 0.046535          | 0.042784      | 0.059646   | 0.051643      | 0.0485321  | 0.042466      |
|                       | <b>64</b>                 | 0.043586          | 0.040643      | 0.048643   | 0.043677      | 0.0445632  | 0.040854      |
|                       | <b>128</b>                | 0.040621          | 0.038975      | 0.043678   | 0.039864      | 0.038743   | 0.034677      |
| <b>Test F2</b>        | <b>32</b>                 | 0.048432          | 0.0428478     | 0.050749   | 0.045633      | 0.458952   | 0.409847      |
|                       | <b>64</b>                 | 0.045355          | 0.038724      | 0.048695   | 0.043253      | 0.4324535  | 0.3764345     |
|                       | <b>128</b>                | 0.041245          | 0.033859      | 0.046784   | 0.040932      | 0.035652   | 0.0318563     |
| <b>Test F3</b>        | <b>32</b>                 | 0.054355          | 0.050863      | 0.053563   | 0.0568732     | 0.0542454  | 0.04853       |
|                       | <b>64</b>                 | 0.051234          | 0.048762      | 0.048676   | 0.0513456     | 0.0472312  | 0.0436275     |
|                       | <b>128</b>                | 0.054234          | 0.041456      | 0.055563   | 0.0508732     | 0.046343   | 0.04146       |
| <b>Test F4</b>        | <b>32</b>                 | 0.056345          | 0.048725      | 0.0497642  | 0.0425643     | 0.043522   | 0.0379464     |
|                       | <b>64</b>                 | 0.052355          | 0.046832      | 0.044774   | 0.040826      | 0.363587   | 0.309825      |
|                       | <b>128</b>                | 0.05352           | 0.0425736     | 0.047324   | 0.0386754     | 0.045673   | 0.0369378     |
| <b>Test F5</b>        | <b>32</b>                 | 0.055354          | 0.0508373     | 0.045642   | 0.045763      | 0.056732   | 0.050745      |
|                       | <b>64</b>                 | 0.050743          | 0.0482895     | 0.041433   | 0.0423455     | 0.053429   | 0.048725      |
|                       | <b>128</b>                | 0.047842          | 0.046356      | 0.043566   | 0.040824      | 0.048563   | 0.045256      |



Table 7. Performance of Algorithms for Asteriks Dataset

| Test Benchmark | Hidden Layer units | Algorithms |           |           |           |           |            |
|----------------|--------------------|------------|-----------|-----------|-----------|-----------|------------|
|                |                    | MFO        | CW-MFO    | PSO       | CW-PSO    | FFA       | CW-FFA     |
| Test F1        | 32                 | 0.0386432  | 0.034264  | 0.054673  | 0.049827  | 0.3535783 | 0.32656    |
|                | 64                 | 0.035635   | 0.033653  | 0.049834  | 0.0478956 | 0.036732  | 0.03368    |
|                | 128                | 0.031853   | 0.0308576 | 0.045636  | 0.0412345 | 0.037433  | 0.031464   |
| Test F2        | 32                 | 0.045356   | 0.038044  | 0.037982  | 0.0331075 | 0.048532  | 0.0406234  |
|                | 64                 | 0.0406437  | 0.0330852 | 0.034768  | 0.0315673 | 0.043525  | 0.0387542  |
|                | 128                | 0.0376324  | 0.030822  | 0.031242  | 0.030827  | 0.036742  | 0.0320483  |
| Test F3        | 32                 | 0.0335663  | 0.029840  | 0.032784  | 0.0274567 | 0.040873  | 0.0334556  |
|                | 64                 | 0.032566   | 0.027094  | 0.029842  | 0.025633  | 0.0345625 | 0.0315732  |
|                | 128                | 0.028643   | 0.023635  | 0.025345  | 0.0234522 | 0.025732  | 0.0245614  |
| Test F4        | 32                 | 0.034564   | 0.0247847 | 0.0286734 | 0.025784  | 0.031876  | 0.0229540  |
|                | 64                 | 0.034245   | 0.0235723 | 0.030742  | 0.027733  | 0.027832  | 0.02084563 |
|                | 128                | 0.029632   | 0.0168767 | 0.027633  | 0.022472  | 0.025353  | 0.018948   |
| Test F5        | 32                 | 0.030743   | 0.0146865 | 0.034724  | 0.0282444 | 0.038632  | 0.033565   |
|                | 64                 | 0.027435   | 0.0126784 | 0.033826  | 0.0245673 | 0.036535  | 0.030875   |
|                | 128                | 0.022563   | 0.010543  | 0.024242  | 0.020743  | 0.027633  | 0.022456   |

## 5. Conclusion

This paper provides software vulnerability detection by defining a workflow for the learning of optimized feature representations for vulnerability detection by nature-inspired metaheuristic optimization algorithms. The current study researches a new architecture for vulnerability detection and prediction tasks with the clock-work memory mechanism, which operates at different hidden layer units, with nature-inspired algorithms to optimize patterns of software vulnerabilities. According to the findings acquired, the proposed algorithm performs well in terms of the detection rate of the optimized patterns.

Future studies may include semantic representation generation techniques to explore whether these methods can produce more effective optimized representations with more semantic information preserved to achieve improved vulnerability detection performance.

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